

L Number	Hits	Search Text	DB	Time stamp
-	4684	(434/112,156,307a,307R).ccls. (345/728).ccls. (704/231,251,270,270.1,275).ccls. (463/1,36).ccls.	USPAT; US-PGPUB; EPO; JPO	2004/01/13 08:10
-	7229	voice and (control manipulation) and character and (microphone mic)	USPAT; US-PGPUB; EPO	2004/01/13 08:10
-	1561	voice and (control manipulation) and character and (microphone mic)and game	USPAT; US-PGPUB; EPO	2004/01/13 08:10
-	1688	table and game and control and voice	USPAT	2004/01/13 08:10
-	4473	table and game and control and voice	USPAT; US-PGPUB; EPO; JPO	2004/01/13 08:10
-	2312	table and game and control and voice and character	USPAT; US-PGPUB; EPO; JPO	2004/01/13 08:10
-	2311	table and game and control and voice and character	USPAT; US-PGPUB	2004/01/13 08:10
-	0	table and game and control and voice and character and menu and recognition	USPAT; US-PGPUB	2004/01/13 08:10
-	583	table and game and control and voice and character and menu and recognition	USPAT; US-PGPUB	2004/01/13 08:10
-	0	(table and game and control and voice and character and menu and recognition) and (table and game and control and voice and character and menu and recognition)	USPAT; US-PGPUB	2004/01/13 08:10
-	61	aoki.in. and naoki.in.	USPAT	2004/01/13 08:10
-	0	aoki.in. and naoki.in. and voice	USPAT	2004/01/13 08:10
-	0	aoki.in. and naoki.in. and takahashi.in.	USPAT	2004/01/13 08:10
-	1561	voice and (control manipulation) and character and (microphone mic) and game	USPAT; US-PGPUB; EPO	2004/01/13 08:10
-	1561	voice and (control manipulation) and character and (microphone mic) and game and character	USPAT; US-PGPUB; EPO	2004/01/13 08:10
-	4521	game and control and character and (table menu)	USPAT; EPO	2004/01/13 08:10
-	716	game and control and character and (table menu) and game.ti.	USPAT; EPO	2004/01/13 08:10
-	3444	game and control and character and (voice near2 strength magnitude volume)	USPAT; EPO	2004/01/13 08:10
-	1	("6077164").PN.	USPAT	2004/01/13 08:11
-	170	(voice and (control manipulation) and character and (microphone mic)and game) and(463/\$).ccls.	USPAT; US-PGPUB; EPO	2004/01/13 08:11
-	361	table and game and control and voice and character and (463/\$).ccls.	USPAT; US-PGPUB	2004/01/13 08:11
-	56	(table and game and control and voice and character and (463/\$).ccls.) and (table and game and control and voice and character and menu and recognition)	USPAT; US-PGPUB	2004/01/13 08:11
-	105	(voice near3 control\$3) and game and 463/\$.ccls.	USPAT; US-PGPUB; EPO; JPO	2004/01/13 08:11
-	2	"09231711"	USPAT; US-PGPUB; EPO; JPO	2004/01/13 08:11
-	1	"09/231711"	USPAT; US-PGPUB; EPO; JPO	2004/01/13 08:11
-	10	("4704696" "5386494" "5513129" "5739811" "5774841" "5809466" "5893064" "5993314" "5995155" "6015344").PN.	USPAT	2004/01/13 08:11
-	10	("4704696" "5386494" "5513129" "5739811" "5774841" "5809466" "5893064" "5993314" "5995155" "6015344").PN.	USPAT	2004/01/13 08:11
-	66	5386494.URPN.	USPAT	2004/01/13 08:11

-	86	game and (voice near5 (control input)) and (detect near5 (feeling level emotion loudness))	USPAT; US-PGPUB	2004/01/13 08:11
-	9	("5608839" "5873057" "5987415" "6021403" "6185534" "6212502" "6230111" "6249780" "6430523").PN.	USPAT	2004/01/13 08:11
-	22	4704696.URPN.	USPAT	2004/01/13 08:11
-	16	("Re32172" "3215934" "3278685" "3394309" "3742143" "3909532" "3940565" "4305131" "4333152" "4340797" "4408096" "4445187" "4472617" "4525793" "4569026" "4573187").PN.	USPAT	2004/01/13 08:11
-	12	(US-6249780-\$ or US-6151571-\$ or US-6526395-\$ or US-4704696-\$ or US-5386494-\$ or US-6456977-\$ or US-4445187-\$).did. or (US-20030023444-\$ or US-20020002464-\$ or US-20020002460-\$ or US-20010056349-\$ or US-20020010587-\$).did.	USPAT; US-PGPUB	2004/01/13 08:11
-	1	voice and (control manipulation) and character and (microphone mic) and game and character and (strength near2 voice)	USPAT; US-PGPUB; EPO	2004/01/13 08:11
-	20	voice and (control manipulation) and character and (microphone mic) and game and character and (amplitude near2 voice)	USPAT; US-PGPUB; EPO	2004/01/13 08:11
-	158	voice and (control manipulation) and character and (microphone mic) and game and character and (random near2 number)	USPAT; US-PGPUB; EPO	2004/01/13 08:11
-	137	game and control and character and (table menu) and game.ti. and selection and (random near2 number)	USPAT; EPO	2004/01/13 08:11
-	20	game and control and character and (table menu) and game.ti. and selection and (random near2 event)	USPAT; EPO	2004/01/13 08:11
-	3	("5233513" "5689561" "5692114").PN.	USPAT	2004/01/13 08:11
-	16	5807174.URPN.	USPAT	2004/01/13 08:11
-	58	game and control and character and (voice near2 (strength magnitude volume))	USPAT; EPO	2004/01/13 08:11
-	501	((434/112,156,307a,307R).ccls. (345/728).ccls. (704/231,251,270,270.1,275).ccls. (463/1,36).ccls.) and (voice and (control manipulation) and character and (microphone mic))	USPAT	2004/01/13 08:11
-	119	((434/112,156,307a,307R).ccls. (345/728).ccls. (704/231,251,270,270.1,275).ccls. (463/1,36).ccls.) and (voice and (control manipulation) and character and (microphone mic) and game)	USPAT	2004/01/13 08:12
-	161	((434/112,156,307a,307R).ccls. (345/728).ccls. (704/231,251,270,270.1,275).ccls. (463/1,36).ccls.) and (table and game and control and voice)	USPAT	2004/01/13 08:12
-	184	((434/112,156,307a,307R).ccls. (345/728).ccls. (704/231,251,270,270.1,275).ccls. (463/1,36).ccls.) and (table and game and control and voice)	USPAT	2004/01/13 08:12
-	120	((434/112,156,307a,307R).ccls. (345/728).ccls. (704/231,251,270,270.1,275).ccls. (463/1,36).ccls.) and (table and game and control and voice and character)	USPAT	2004/01/13 08:12
-	120	((434/112,156,307a,307R).ccls. (345/728).ccls. (704/231,251,270,270.1,275).ccls. (463/1,36).ccls.) and (table and game and control and voice and character)	USPAT	2004/01/13 08:12

-	119	((434/112,156,307a,307R).ccls. (345/728).ccls. (704/231,251,270,270.1,275).ccls. (463/1,36).ccls.) and (voice and (control manipulation) and character and (microphone mic) and game)	USPAT	2004/01/13 08:12
-	119	((434/112,156,307a,307R).ccls. (345/728).ccls. (704/231,251,270,270.1,275).ccls. (463/1,36).ccls.) and (voice and (control manipulation) and character and (microphone mic) and game and character)	USPAT	2004/01/13 08:12
-	293	((434/112,156,307a,307R).ccls. (345/728).ccls. (704/231,251,270,270.1,275).ccls. (463/1,36).ccls.) and (game and control and character and (table menu))	USPAT; US-PGPUB; EPO; JPO	2004/01/13 08:12
-	4	((("4305131") or ("4333152") or ("4445187") or ("4569026"))).PN.	USPAT	2004/01/20 13:32
-	11512	random and number and game abd rpg and event	USPAT	2004/01/20 13:33
-	8	random and number and game and rpg and event	USPAT	2004/01/20 13:35
-	12	random with number and game and rpg	USPAT	2004/01/20 13:59
-	11	(random near2 number) and game and (rpg mrpg mmorpg)	USPAT	2004/01/20 15:07
-	0	((random near2 attack)with type) and game and (rpg mrpg mmorpg)	USPAT	2004/01/20 15:08
-	10	((random near2 attack)) and game	USPAT	2004/01/20 15:48
-	10	multiple near2 player near2 characters	USPAT	2004/01/20 15:49
-	7	((("5386494") or ("6456977") or ("6371856") or ("6352432") or ("4905147") or ("re33662") or ("4445180"))).PN.	USPAT	2004/08/26 09:09
-	7	((("5386494") or ("6456977") or ("6371856") or ("6352432") or ("4905147") or ("re33662") or ("4445187"))).PN.	USPAT	2004/08/26 09:10
-	1	("4905147").PN.	USPAT	2004/08/30 10:01
-	18	(US-6045447-\$ or US-5807174-\$ or US-6249780-\$ or US-6352432-\$ or US-RE33662-\$ or US-4445187-\$ or US-6371856-\$ or US-6456977-\$ or US-4704696-\$ or US-5386494-\$ or US-6526395-\$ or US-6151571-\$ or US-4905147-\$).did. or (US-20030023444-\$ or US-20020002464-\$ or US-20020010587-\$ or US-20020002460-\$ or US-20010056349-\$).did.	USPAT; US-PGPUB	2004/08/30 10:24
-	5	((US-6045447-\$ or US-5807174-\$ or US-6249780-\$ or US-6352432-\$ or US-RE33662-\$ or US-4445187-\$ or US-6371856-\$ or US-6456977-\$ or US-4704696-\$ or US-5386494-\$ or US-6526395-\$ or US-6151571-\$ or US-4905147-\$).did. or (US-20030023444-\$ or US-20020002464-\$ or US-20020010587-\$ or US-20020002460-\$ or US-20010056349-\$).did.) and (intensity magnitude volume)	USPAT	2004/08/30 10:26
-	2854	game and voice and (intensity magnitude volume)	USPAT	2004/08/30 10:26
-	1867	game and voice and (intensity magnitude volume) and instruction	USPAT	2004/08/30 10:27
-	865	game and voice and (intensity magnitude volume) and (speech and (command instruction))	USPAT	2004/08/30 10:27
-	54	game and voice and (intensity magnitude volume) and (speech adj2 (command instruction))	USPAT	2004/08/30 10:28